# 6pm Court 2

## Instructions to Captains / Team Leader:

- 1. Write player names in order of ability (1 = strongest)
- 2. Mark Females as (F) and Inexperienced Players as (IP)
- 3. Write game scores next to players names (no draws play extra point if required)
- 4. When finished, work out total points, sign sheet and return to league coordinator

#### **Rules and Information:**

- 1. Play continuously for 15 minutes, a point per rally.
- 2. If a player gets 10 points ahead, the other player is given 10 points to catch up.
- 3. No draws -play one more point to determine winner if required.
- 4. A player can play twice if required, but their 2<sup>nd</sup> game is a **default win to the other team**.

Team B

5. If a #4 player is not inexperienced (F grade or below), game goes to other player.

Beach St Babes  Jacinta Harrison (027 274 1669)		
Players (1=strongest etc)	Score	
1. Jacinta Harrison	12.	
2. Cint	32	
3. Leah	22	
4. Carrie.	24	
<b>Team Points</b>	Points	
1 point for each win (max 4 points)	2	
1 point for having a full team	0	
1 point for having a female player	1	
1 point for having an inexperienced player marked as (IP)	1	

Cunning Stunts Bridget Taylor (027 516 9959)			
Players (1=strongest etc)	Score		
1. Chou	19		
2. Bridget	29		
3. John	13		
4. Kade	29		
<b>Team Points</b>	Points		
1 point for each win (max 4 points)	2		
1 point for having a full team	1		
1 point for having a female player	1		
1 point for having an inexperienced player marked as (IP)	ĺ		

TEAM TOTAL POINTS	4
Captain sign 🖎	G,

TEAM TOTAL POINTS	5
Captain sign 🖎	K

# 6pm Court 3

## **Instructions to Captains / Team Leader:**

- 1. Write player names in order of ability (1 = strongest)
- 2. Mark Females as (F) and Inexperienced Players as (IP)
- 3. Write game scores next to players names (<u>no draws</u> play extra point if required)
- 4. When finished, work out total points, sign sheet and return to league coordinator

#### **Rules and Information:**

- 1. Play continuously for **15 minutes**, a point per rally.
- 2. If a player gets 10 points ahead, the other player is given 10 points to catch up.
- 3. No draws -play one more point to determine winner if required.
- 4. A player can play twice if required, but their 2<sup>nd</sup> game is a **default win to the other team**.
- 5. If a #4 player is not inexperienced (F grade or below), game goes to other player.

-			
Team A		Team B	
Nova	V	<b>Govett Quilliam</b>	
Allan Roukema (027 265 6694)		Alex Laurenson (768 3723)	
*	_		
Players (1=strongest etc)	Score	Players (1=strongest etc)	Score
1.	30	1.	25
2.	32	2. Jaydu	31.
3. WATT	35	3. Joven	78
4. Allow Red	25	4. Alex	27
<b>Team Points</b>	Points	<b>Team Points</b>	Points
1 point for each win (max 4 points) 👢 🕻	2	1 point for each win (max 4 points)	2
1 point for having a full team	1	1 point for having a full team	1
1 point for having a female player	_	1 point for having a female player	-
1 point for having an inexperienced player marked as (IP)	1	1 point for having an inexperienced player marked as (IP)	1

TEAM TOTAL POINTS	4	TEAM TOTAL POINTS	4
Captain sign 🖎 🎵		Captain sign 🖎	

# 6pm Court 4

## **Instructions to Captains / Team Leader:**

- 1. Write player names in order of ability (1 = strongest)
- 2. Mark Females as (F) and Inexperienced Players as (IP)
- 3. Write game scores next to players names (no draws play extra point if required)
- 4. When finished, work out total points, sign sheet and return to league coordinator

#### **Rules and Information:**

- 1. Play continuously for **15 minutes**, a point per rally.
- 2. If a player gets 10 points ahead, the other player is given 10 points to catch up.
- 3. No draws -play one more point to determine winner if required.
- 4. A player can play twice if required, but their 2<sup>nd</sup> game is a **default win to the other team**.

Team B

5. If a #4 player is not inexperienced (F grade or below), game goes to other player.

## Team A Bits and Bobs Michael Davis (027 222 7722) **Players** (1=strongest etc) Score 1. 2. 3. 4. 28 Team Points **Points** 1 point for each win (max 4 points) 1 point for having a full team 1 point for having a female player 1 point for having an inexperienced player marked as (IP)

Blessed R Thee Jade Harrison (027 278 3054)	
Players (1=strongest etc)	Score
1. Pat	47)
2. #Jade	34
3. Kate.	33
4. Bernie	30.
<b>Team Points</b>	Points
1 point for each win (max 4 points)	3
1 point for having a full team	
1 point for having a female player	•
1 point for having an inexperienced player marked as (IP)	•

TEAM TOTAL POINTS	4
Captain sign 🔼	All .

TEAM TOTAL POINTS	6
Captain sign 🖎	

# 7pm Court 2

## Instructions to Captains / Team Leader:

- 1. Write player names in order of ability (1 = strongest)
- 2. Mark Females as (F) and Inexperienced Players as (IP)
- 3. Write game scores next to players names (no draws play extra point if required)
- 4. When finished, work out total points, sign sheet and return to league coordinator

#### Rules and Information:

- 1. Play continuously for 15 minutes, a point per rally.
- 2. If a player gets 10 points ahead, the other player is given 10 points to catch up.
- 3. No draws -play one more point to determine winner if required.
- 4. A player can play twice if required, but their 2<sup>nd</sup> game is a **default win to the other team**.
- 5. If a #4 player is not inexperienced (F grade or below), game goes to other player.

Methanex Raqueteers Kelly Gates (021 156 2821)		Team B  JJ Back Catherine Benn (021 443 3037)	9
Players (1=strongest etc)	Score	Players (1=strongest etc)	Score
1. Salla	3	1.	391
2. Jade	l	2.	+
3. Adam	1	3.	0
4. Thaid	0	4. J9Son	1
<b>Team Points</b>	Points	Team Points	Point
1 point for each win (max 4 points)	2	1 point for each win (max 4 points)	32
1 point for having a full team	1	1 point for having a full team	0
1 point for having a female player	1	1 point for having a female player	1
1 point for having an inexperienced player marked as (IP)	1	1 point for having an inexperienced player marked as (IP)	١

TEAM TOTAL POINTS	5	TEAM TOTAL POINTS	<del>5</del> 4
Captain sign 🖎		Captain sign 🖎	ARB
Organiser: please give or email all sheets to I	Brent Gribbon	(brent@attivo.co.nz) at the end of the night.	

# 7pm Court 3

## **Instructions to Captains / Team Leader:**

- 1. Write player names in order of ability (1 = strongest)
- 2. Mark Females as (F) and Inexperienced Players as (IP)
- 3. Write game scores next to players names (<u>no draws</u> play extra point if required)
- 4. When finished, work out total points, sign sheet and return to league coordinator

#### **Rules and Information:**

- 1. Play continuously for 15 minutes, a point per rally.
- 2. If a player gets 10 points ahead, the other player is given 10 points to catch up.
- 3. No draws –play one more point to determine winner if required.
- 4. A player can play twice if required, but their 2<sup>nd</sup> game is a **default win to the other team**.

Team B

5. If a #4 player is not inexperienced (F grade or below), game goes to other player.

## Team A **Worley Powerhouse** Shamrose Chaudhry (027 608 5546) **Players** (1=strongest etc) Score 1. Shamrese 25 26 3. 51 34 Team Points **Points** 1 point for each win (max 4 points) 1 point for having a full team 1 point for having a female player 1 point for having an inexperienced player marked as (IP)

Fast n Furious Chelsea Aim (027 404 5428)			
Players (1=strongest etc)	Score		
1. Nike Chou	26		
2. Cho Mike.	32		
3. Yang	48		
4. Sharpie	36		
<b>Team Points</b>	Points		
1 point for each win (max 4 points)	3		
1 point for having a full team	j		
1 point for having a female player	1		
1 point for having an inexperienced player marked as (IP)			

TEAM TOTAL POINTS	3
Captain sign 🖎	

TEAM TOTAL POINTS	6
Captain sign 🖎	

# 7pm Court 4

## **Instructions to Captains / Team Leader:**

- 1. Write player names in order of ability (1 = strongest)
- 2. Mark Females as (F) and Inexperienced Players as (IP)
- 3. Write game scores next to players names (no draws play extra point if required)
- 4. When finished, work out total points, sign sheet and return to league coordinator

#### Rules and Information:

- 1. Play continuously for 15 minutes, a point per rally.
- 2. If a player gets 10 points ahead, the other player is given 10 points to catch up.
- 3. No draws -play one more point to determine winner if required.
- 4. A player can play twice if required, but their 2<sup>nd</sup> game is a **default win to the other team**.

Team B

**McKechnies Mojos** 

5. If a #4 player is not inexperienced (F grade or below), game goes to other player.

# Team A **Afrikiwis** Harold Askvold/Joe Ingram (027 422 7477/027 446 9669) Players (1=strongest etc) Score 21 1. 4. **Team Points Points** 1 point for each win (max 4 points) 1 point for having a full team 1 point for having a female player 1 point for having an inexperienced player marked as (IP)

Carly Gau (027 534 4427)	
Players (1=strongest etc)	Score
1. Jeremy	26
2. Jeft	32
3. Jason.	27
4.	
<b>Team Points</b>	Points
1 point for each win (max 4 points)	1
1 point for having a full team	_
1 point for having a female player	_
1 point for having an inexperienced player marked as (IP)	1
^	

TEAM TOTAL POINTS	* H
Captain sign 🖎	A)

TEAM TOTAL POINTS	2
Captain sign 🖎	1

# 7pm Court 5

## **Instructions to Captains / Team Leader:**

- 1. Write player names in order of ability (1 = strongest)
- 2. Mark Females as (F) and Inexperienced Players as (IP)
- 3. Write game scores next to players names (**no draws** play extra point if required)
- 4. When finished, work out total points, sign sheet and return to league coordinator

## **Rules and Information:**

- 1. Play continuously for 15 minutes, a point per rally.
- 2. If a player gets 10 points ahead, the other player is given 10 points to catch up.
- 3. No draws -play one more point to determine winner if required.
- 4. A player can play twice if required, but their 2<sup>nd</sup> game is a **default win to the other team**.
- 5. If a #4 player is not inexperienced (F grade or below), game goes to other player.

## Team A Team B The Ring Ins Fat Kids R Harder 2 Kidnap Sylvia Penny (758 7863) **Players** (1=strongest etc) Score 30 2. 31 3. 16 **Team Points Points** 1 point for each win (max 4 points) 1 point for having a full team 1 point for having a female player 1 point for having an inexperienced player marked as (IP)

Rebecca Willy (027 465 8627)	
Players (1=strongest etc)	Score
1. A - Byd.	33
2. Bex mutt	29
3. Steve woof	27
4. Brett Dog	18
Team Points	Points
1 point for each win (max 4 points)	3
1 point for having a full team	1
1 point for having a female player	ļ.
1 point for having an inexperienced player marked as (IP)	,

<b>TEAM TOTAL POINTS</b>	4
Captain sign 🖎	,

TEAM TOTAL POINTS	6
Captain sign 29	